Mathematics Teachers Using Generative AI to Personalize Instruction to Students' Interests

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Introduction

Effectively leveraging Generative AI (GenAI) in the future will be a combined effort to develop greater teacher content knowledge alongside teachers' continued growth in understanding the latest AI tools, creating challenges for teacher education (National Council of Teachers Mathematics, 2024). Teachers find that GenAI can automate administrative tasks, personalize learning experiences for students, and provide analysis of student data. GenAI can increase teachers' efficiency, allowing students access to more content because teachers do not have to create a curriculum. Magic School (magicschool.ai) is a GenAI program designed specifically for educational purposes, with teacher- and student-facing products. Here, we focus on the educator tools in Magic School that allow teachers to personalize learning according to their students' interests (Walkington, 2013) which is an asset-based approach to improving learning using AI (Ocumpaugh et al., 2024). Here we will describe lessons learned as teachers engage in personalization using Magic School, which is currently the most-used educator AI platform, used by more than a million teachers.

Background

GenAl can increase the relevance of school-based tasks for learners. When learners find tasks they are completing relevant, this can trigger their interest (Hidi & Renninger, 2006) in their learning. This triggered interest can lead to a variety of positive effects on the learning process and outcomes (Renninger & Hidi, 2015). Research on interventions where students learning mathematics solve or create their personalized problems with GenAl has found mixed results. A study of college students found that career-personalized mathematics problems written by GenAl were sometimes appreciated by students but that there were concerns about adding additional lengthy contextual details to problems (Einarsson et al., 2024). A study of middle school students writing personalized math problems with GenAl suggests the efficiency and relevance of this approach, but problems lacked deeper levels of authenticity (Walkington et al., 2024).

Kaplan-Rakowski et al. (2023) distributed a validated survey to teachers that measured their perceptions of GenAl's benefits and shortcomings when used in the classroom. They found that teachers were likely to want to integrate GenAl into their teaching, expressing positive sentiments. Considering the ethical implications of using GenAl in the classroom is also key. There are well-documented biases in large language models that harm marginalized groups (Bender et al., 2021). Aguilar (2024) conducted a study of how K-12 teachers think about ethics with respect to GenAl in the classroom. He found that "while some were staunch proponents of strict ethical guidelines, others believed in a more outcome-driven approach" (p. 25).

Context of Data

We discuss 12 teachers (9 female, 3 male) in a university teacher education class focusing on elementary math methods; two participants identified as Asian, one as Chinese, two as Black, two as Hispanic or Latino, one as Spanish, and five as White. Three were pre-service teachers, eight were first-year teachers, and one was a second-year teacher. The in-service teachers spanned various grade levels: one teaches Kindergarten, one Second grade, one Fourth grade, two Fifth grade, two Sixth grade, one Seventh grade, and one teaches Algebra 1.

The teachers used three of Magic School's GenAl tools to personalize learning: *Math Word Problem Maker, Make it Relevant,* and *Rewrite* (Figure 1). They were given the choice to use math word problems from their state standardized test or others they found from district curriculum. Participants shared the grade level they teach and information about their classroom to see what Magic School generated regarding ideas for activities. Teacher's screen-recorded their usage of each tool while collaborating with a partner. They used Google Slides to share their products with others. The session closed with a recorded whole-group discussion and teachers completing a short survey about the Al tools. This study examines participants' entries into the Al tool, what was produced by the teachers through the Al tools, participants' interactions with each other through screen recordings, participants survey responses, and output generated by the Al tool.

Examples of Math Teachers Using or Discussing Magic School

Figure 1 shows three different AI tools in Magic School (left column), an example of the output generated by the AI tool based on participants' prompts (middle column), and participant responses to post-survey questions asking them about their experiences (right column). The survey responses, in the context of the way in which participants interacted with the tools, were used to extract themes relating to participants' engagement with AI tools. Four key themes emerged: issues of bias, efficiency, knowledge of student interests, and student motivation (Figure 1).

Math Story Word Problems Tool	GenAl Output	Survey Response [Theme]
Math Story Word Problems Write a custom math word / story problem based on the concept you're teaching and a story topic. Grade level: 4th grade Number of Questions: 3 Math Standard / Objective / Topic: ************************************	Fun with Robiox Fractions! A. Robiox Block Fractions Robiox, the red blocks make up 1/3 of a game scenario, and the blue blocks make up 2/6 of the same accenario. Are the red blocks and blue blocks representing the same amount? How do you know? A. Robiox Avatar Fractions Back has customized his Robiox avatar with a shirt that is colored with 3/5 red and pants that are colored with 2/5 blue. What fraction of Jack's outfit is not red or blue? A. Robiox Build Fractions Sarah designed a new building on Robiox: She used 4/8 glass windows and 3/6 brick walls. Are the fractions of glass windows and brick walls in sarah's building equivalent? How can you tell? If Speak If C gal What strategies can students use to compare fractions in the Robiox How can we connect the concept of equivalent fractions to the designs students create in Robiox?	"Some issues with not understanding Roblox and how it works, gave good examples and variety of problems when prompted. The framing of the questions are a little similar." (First-year 6th grade teacher) [Knowledge of Student Interests] [Efficiency]
Text Rewriter Tool	GenAl Output	Survey Response
 Clear Inputs ★ Exemplar Text Rewriter Take any text and rewrite it with custom criteria however you'd like! Original Text: A group of people bought tickets for a roller-coaster ride. The group spent \$48 on tickets. Each person in the group got 2 tickets. How many people were in the group? Rewrite so that: Students, school trip, six flags, 3rd grade, blue shirts, 	Text Rewriter ✓ Edit Prompt ✓ Students' School Trip to Six Flags A group of Students in blue shirts went on a school trip to Six Flags. They avoid tooksts. Altogether, the group spent S4 for each ticket. Altogether, the group spent S48 on tickets. Each Student in the group got 2 ticket. How many Students were in the group? Sceak How can we create a word problem based on this scenario for the students to solve? What other mathematical operations contained in the scenario to make it more challenging for the students?	"Positives: regenerated problems to make problems more relevant and engaging for students. Negatives: we typed in a lot of edits, so the Al didn't incorporate all the edits we suggested." (First-year 5th grade teacher) [Student Motivation]

Figure 1: Noticing's by participants while using Magic School AI tools

Make it Relevant Tool	GenAl Output	Survey Response
 Clear Input ★ Exemplar Dake it Relevant! Generate several ideas that make what you're teaching relevant to your class based on their interests and background. Directed level Kindergarten Mat You're Teaching TEK K.21 compose and decompose numbers up to 10 with objects and pictures Directed Vour Students: I we in dallas, they are silly and like takis and candy, they love playing outside. <u>J</u> 	<page-header><section-header><section-header><section-header><section-header><section-header><section-header></section-header></section-header></section-header></section-header></section-header></section-header></page-header>	"Very creative! Prompts were too long at times." (First-year Kindergarten teacher) [Student Motivation]

The teachers noted that issues related to bias were present; a first-year 7th-grade female teacher described how: "We asked it to rewrite a math problem, about RAEL [Recently Arrived English Learner] student, so like recently arrived immigrant who did not speak like English, who has never spoken English much before from Bolivia. We were like, hey, rewrite this problem to be about someone from Bolivia, and literally, the only thing it changed was that it said like in the title of the word problem. The students went to a Bolivian amusement [park]." Other teachers also noted GenAl's efficiency for lesson planning. A female master's student who was student-teaching Algebra 1 stated, "It was very efficient for most of the problems, but I feel like we just got there. There might be a limit depending on how the problem is worded." Teachers also commented on student motivation. A first year, male, 6th-grade teacher shared, "It came up with a wide variety of ideas, especially when it came to higher education and exploring careers. TikTok activity is also pretty good and thoughtful. Gives a good baseline," Finally, they discussed the Al's knowledge of student interests. A first-year female 5th-grade teacher said, "It (Make it Relevant) was really good for making it specific towards our students and their interests."

Lessons Learned

GenAl, in combination with prompt engineering, can be a powerful tool for teachers. We found that when teachers used these tools, teachers' knowledge of students, student motivation, potential bias, and efficiency were important noticing's by the teachers.

As GenAl becomes more robust in its offerings, the need for teachers' understanding of its usage remains vital to prepare teachers for ways in which it might be used in classrooms and students' future careers. As described above, our participants identified both positive and negative elements of their experience, with one first-year male 5th grade teacher saying: Positives: it took the prompts that I took to make relevant and made challenging problems. Negatives: instead of searching for and typing in TEKS (Texas Essential Knowledge and Skills; the state standards for Texas), we wish we had the ability to see the TEKs on the actual site."

This study did bring some new insights. Magic School's Word Problems tool allowed for different personalized problems to be created, which used a specific mathematics state standard and a personalized story problem topic from the teachers. Teachers noted that having a variety of word problems generated was a positive outcome: "I love what AI was able to do with such specific topics like makeup and TikTok!", commented a pre-service, female, undergraduate student.

The teachers noted limitations when using the Rewrite It tool in Magic School. Several teachers noted that it did not reflect their student's background, ethnicity, and interests in a personalized way. One female, first-year, Algebra 1 teacher remarked, "It just did not do that much making it relevant, like just common things like changing the words but not much of the problem structure." It mentioned attributes of the students, but the tool did not give responses indicating it understood the topic in depth. Lastly, the Make it Relevant tool was also noted to have positive components as it gave teachers multiple ideas for activities generated by state mathematics standards and more importantly, by a teacher's description of their student's interests.

Studying Magic School within a teacher education program enabled an understanding of teacher perspectives and how GenAI tools for math education could be used for personalized instruction. This study had some important limitations, including the small sample size of teachers, the fact that the teachers were inexperienced in teaching, and that we only examined three different AI tools. More research should be done to look at how teachers engage with generative AI tools intended to support their instruction and the impact that generative AI enhanced story problems might have on mathematics achievement. GenAI will become increasingly used by teachers as its capabilities increase and it becomes integrated into teacher training and professional development, and our understanding of how to best support teachers in using these tools must also continue to develop.

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